

Digital Distortion

A Free After Effects Template/Tool + SFX

Getting Started

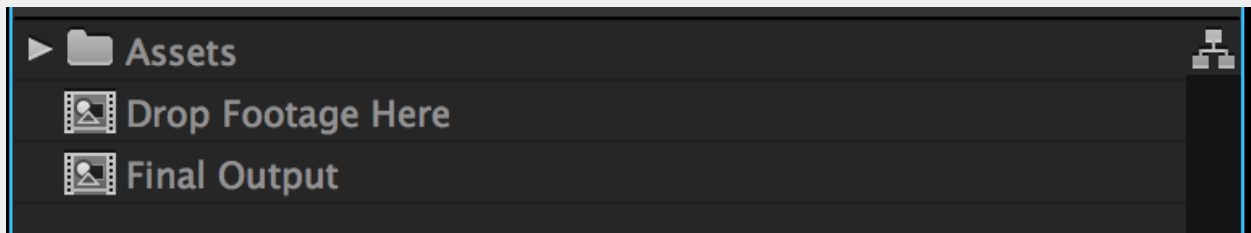
Download and Install Fonts

To download Digital Distortion, simply visit the download page on RocketStock.com. If you are reading this, then odds are you've probably already completed this step. If not, navigate to the corresponding blog post and click the "download" button.

Your files will download as a .zip file, simply unzip and double click on the After Effects project file.

Open the Project

The projects are optimized for After Effects CC, CS6, & CS5. Open the appropriate project file for your machine. In the project panel, you will see the following menu:



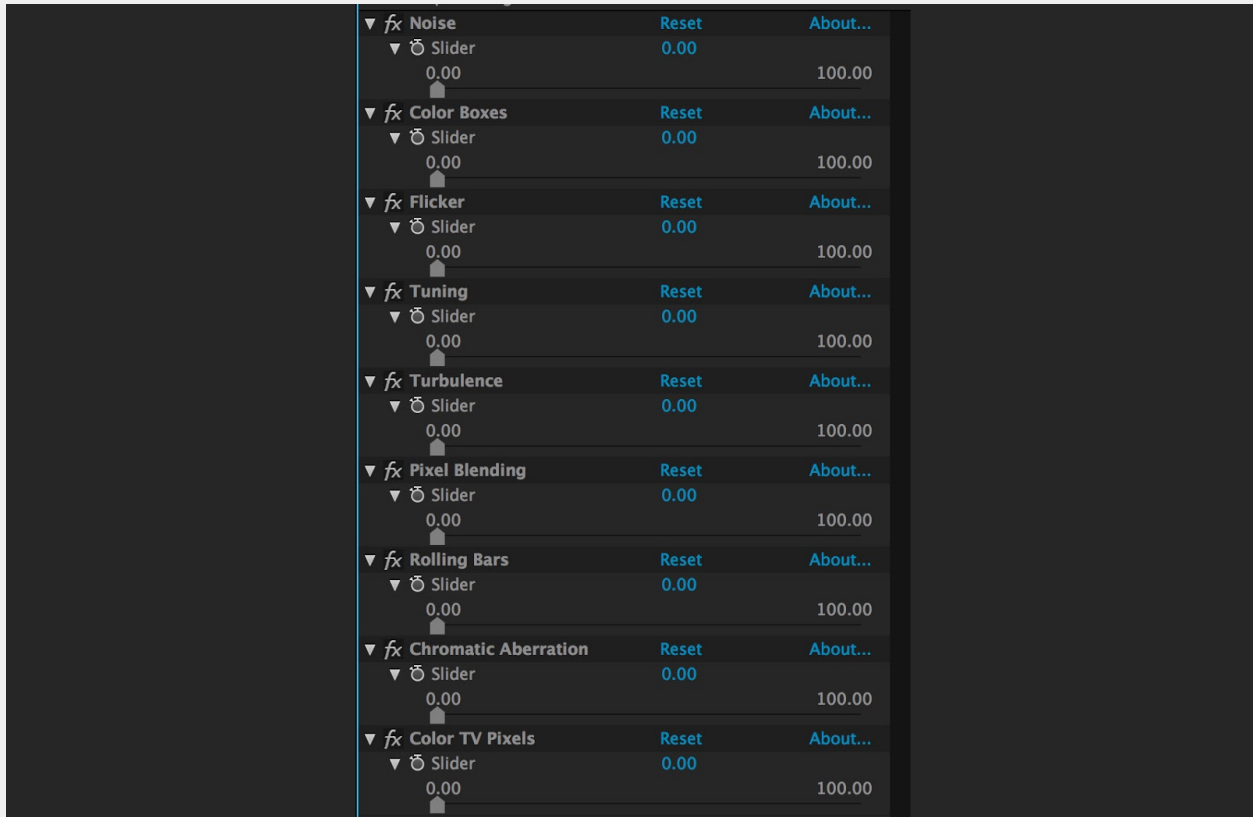
Assets: The various assets (compositions, solids, etc.) that make up the project. There is no need to access this folder.

Drop Footage Here: The composition where you will drop the footage you would like to be distorted.

Final Output: The composition where the digital distortion will be seen.

Using the Template

Drag your imported footage or images into the "Drop Footage Here" composition. By default the composition is set to a film standard 1920x1080 at 24fps. After placing the footage in the "Drop Footage Here" comp navigate to the "Final Output" composition and select the "Magical Place" layer. In your effects window you should see various effects sliders in the following menu:



- **Noise:** Creates white and black TV noise.
- **Color Boxes:** Creates distorted RGB color boxes. The greater the slider value the more the boxes.
- **Flicker:** Creates flickering brightness.
- **Tuning:** A squash and stretch style effect that is used to simulate old TV tuning distortion. This effect works in cycles so be sure to scrub through if it seems like the slider isn't doing anything.
- **Turbulence:** A horizontal distortion used to simulate a bad TV.
- **Pixel Blending:** An effect that simulates various pixel blending distortion that comes from highly compressed codecs.
- **Rolling Bars:** Simulated rolling bars with light distortion
- **Chromatic Aberration:** A separation of the red, blue, and green channels.
- **Color TV Pixels:** An effect that breaks down the pixels of your composition into various degrees of alternating red, green, and blue pixels. This is supposed to simulate the pixels that can be seen when viewing a TV up close.

Note: If you want to export more than one video distortion composition it's best advised to save each video as it's own separate project file and use Adobe Media Encoder to export all at once.

Need Help?

Having trouble using these assets? Visit our [FAQs](#) page for more information, tutorials, and more. You can also [contact us](#) 24/7 online.

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